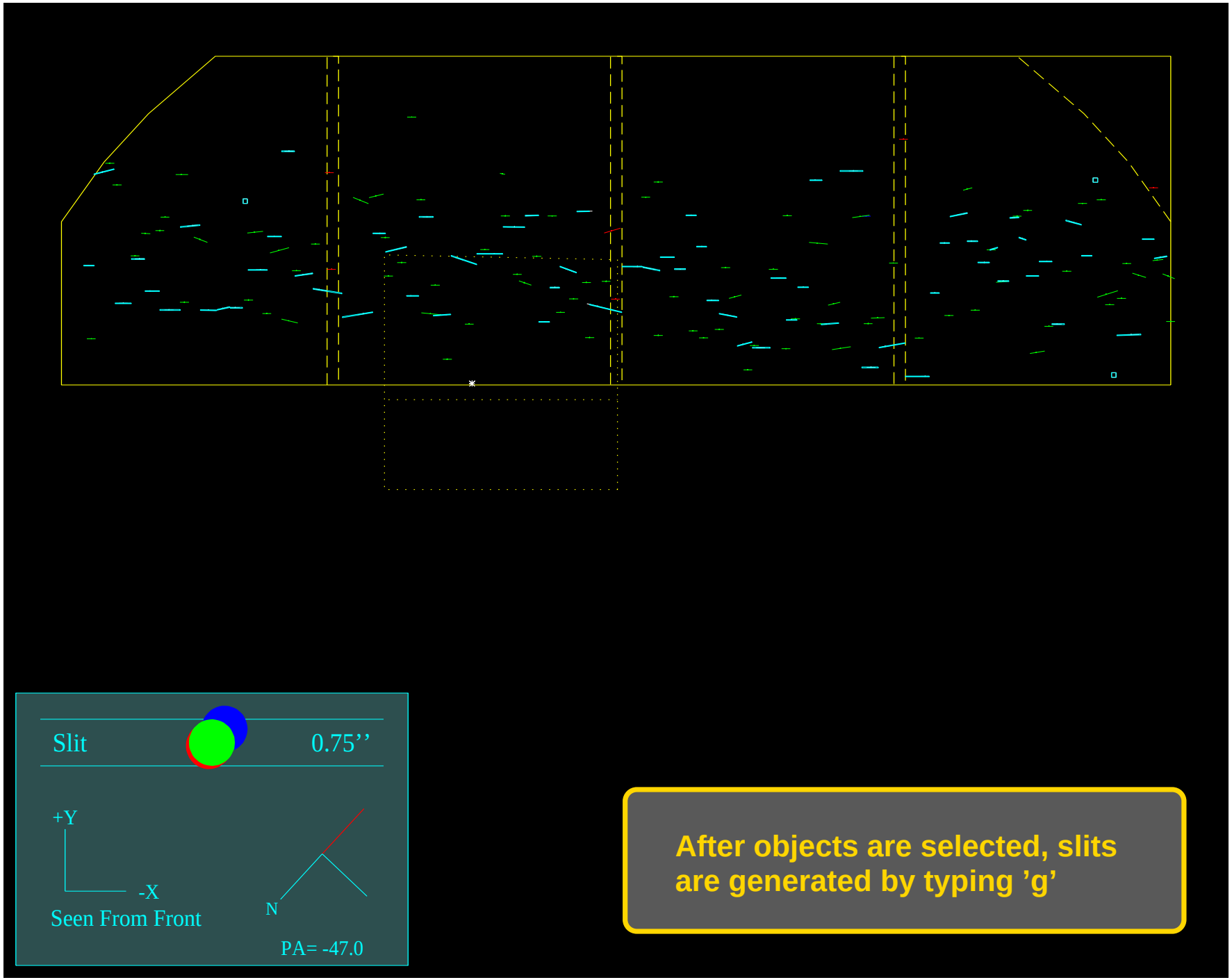

After objects are selected, slits are generated by typing 'g'